

2nd International Symposium on Ambisonics and Spherical Acoustics, IRCAM, Paris/France

General-purpose Ambisonic playback systems for electroacoustic concerts

A practical approach

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So you are organizing a concert with
contemporary electro-acoustic works?

Great!

Let's publish that call for music,
and wait for contributions.

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This quadraphonic piece
would fit right in!*



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Oh, it's 5.1!***



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Oops –
eight speakers
at irregular angles
and distances?***



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*Whee! This one
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in a regular hexagon.*

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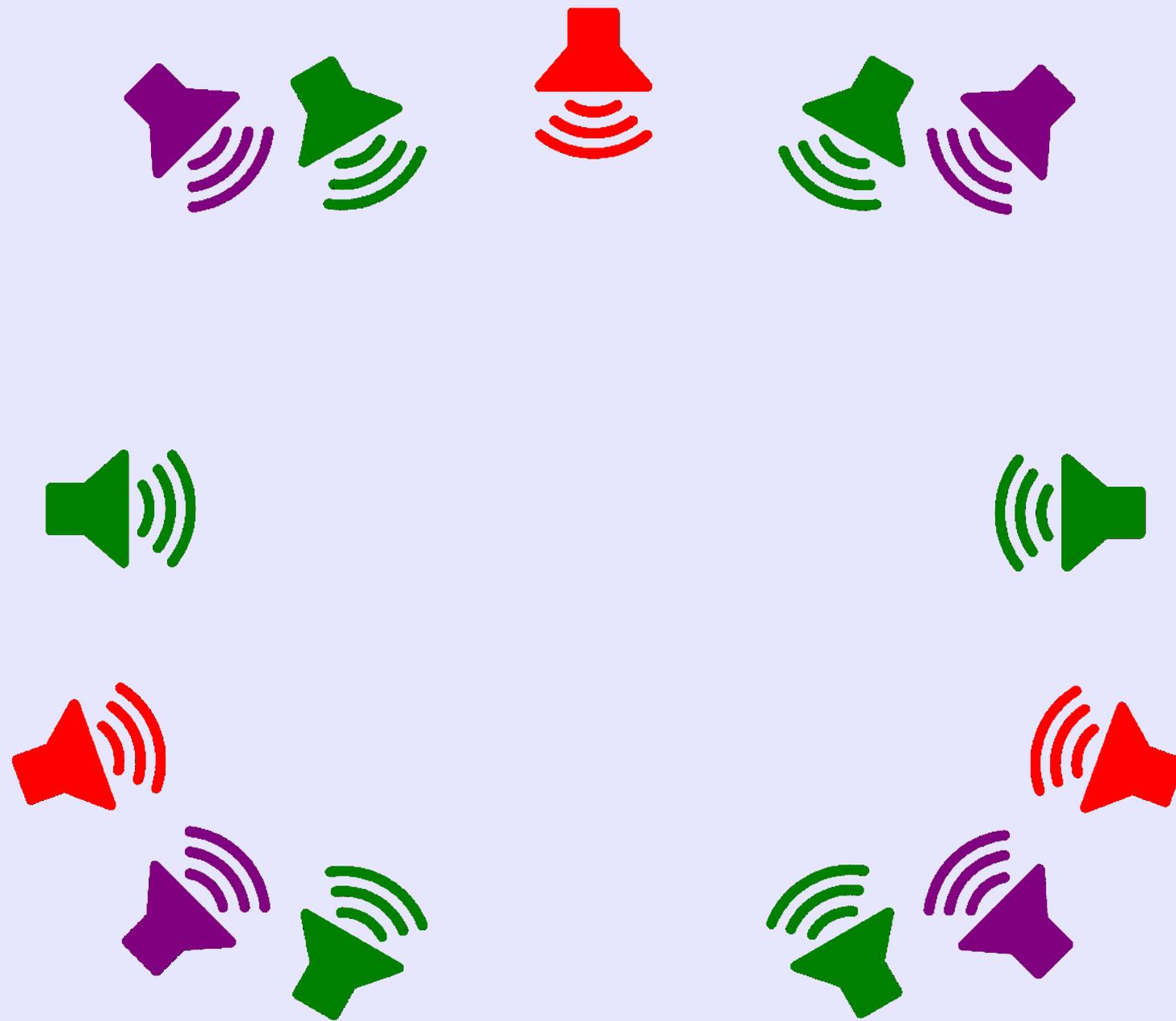
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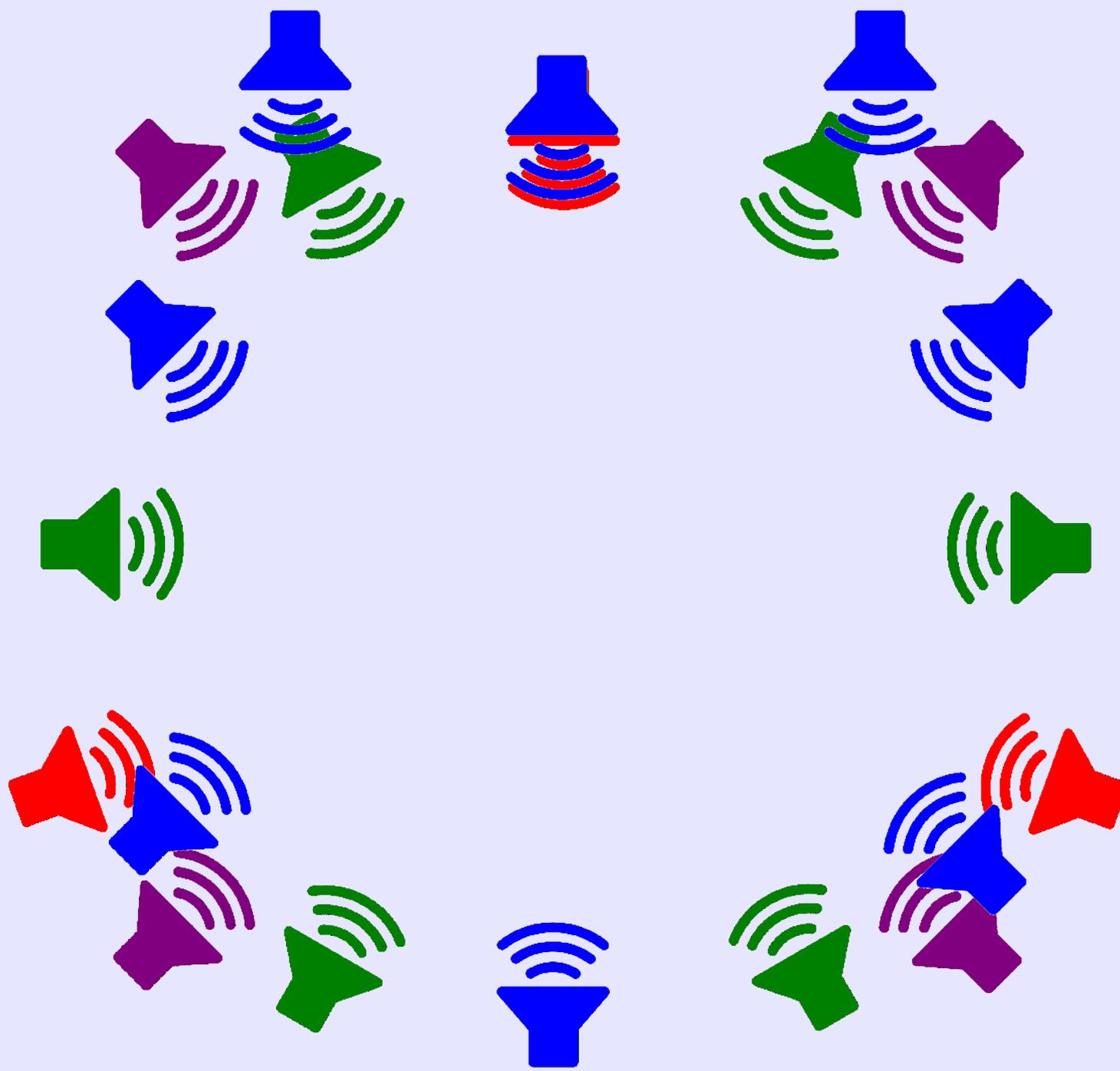


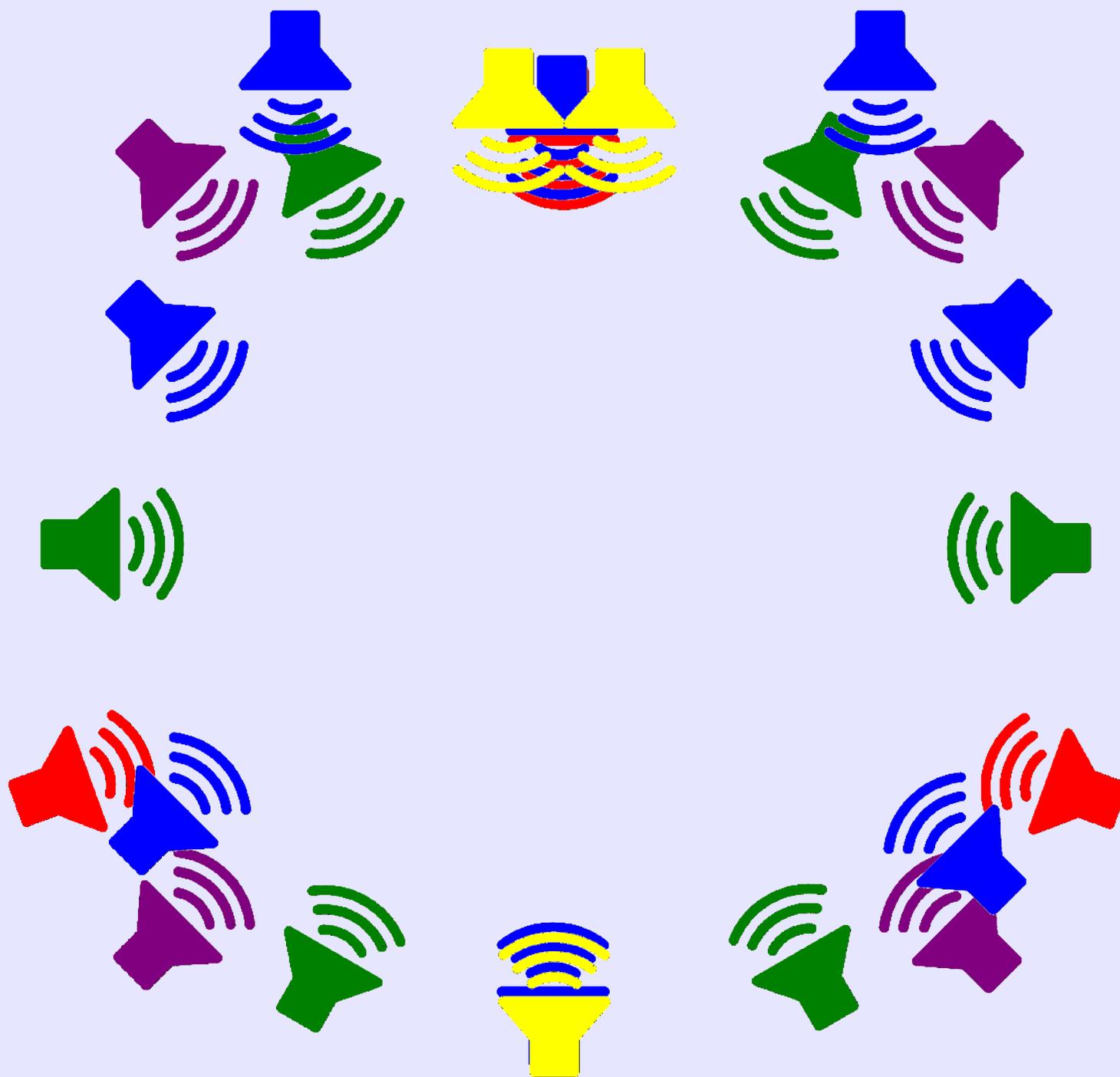
***Two speakers in the front,
and one in the back? Well...***







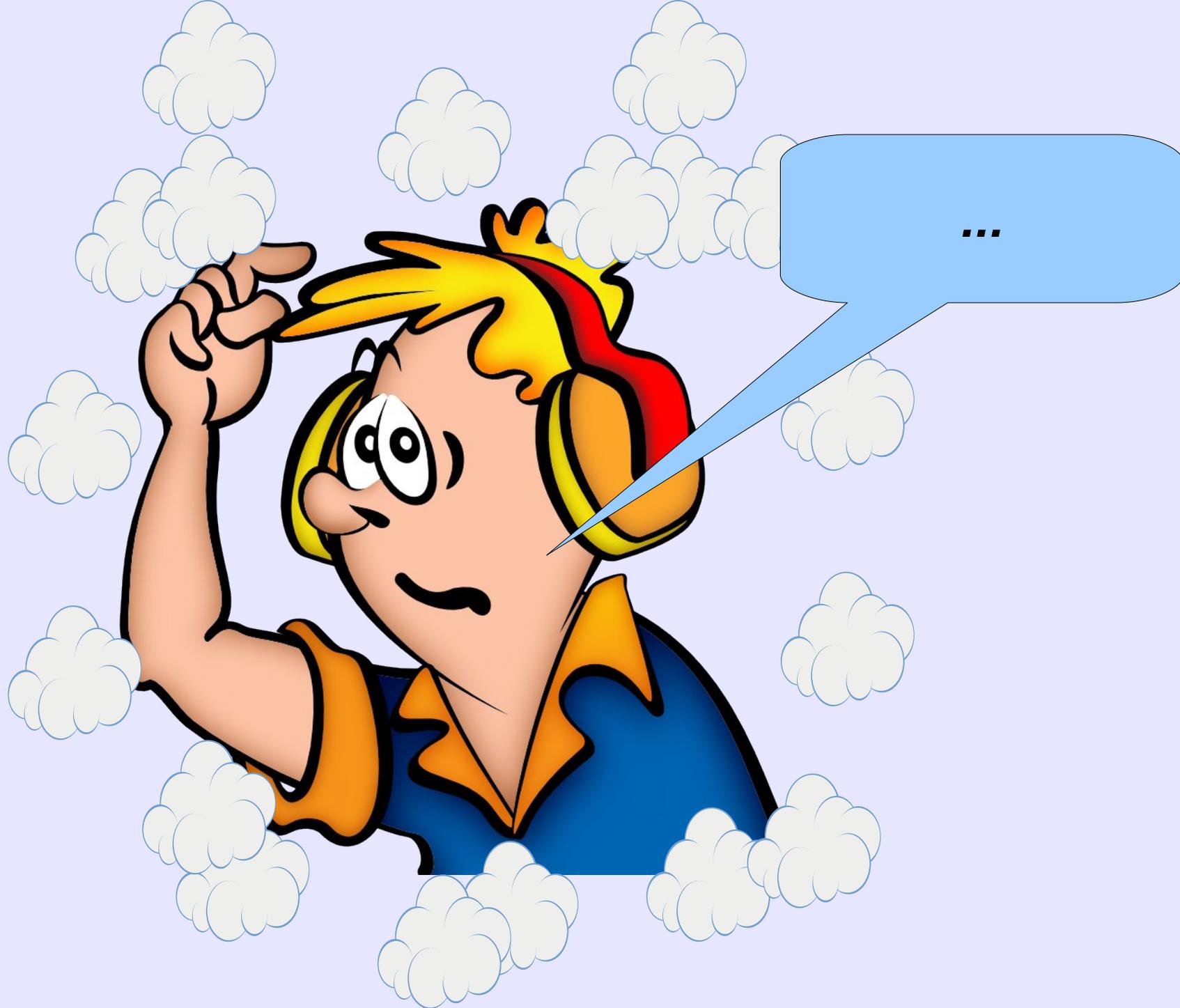






*Wish I had
„virtual speakers“!*





...well, you do!

A Higher-order Ambisonic system lets you create virtual speaker positions with reasonable accuracy, to help accommodate a wide range of required speaker layouts.

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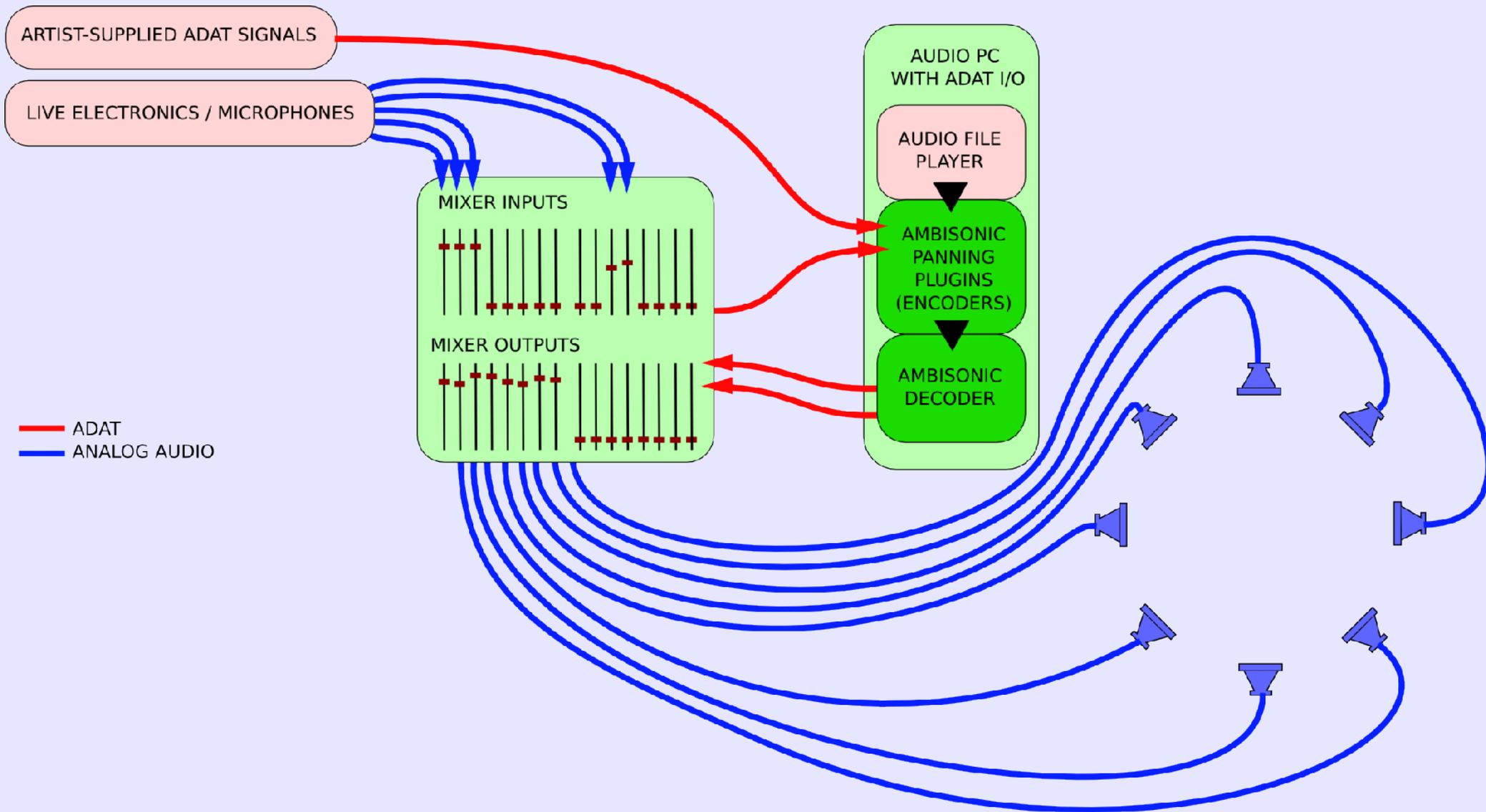
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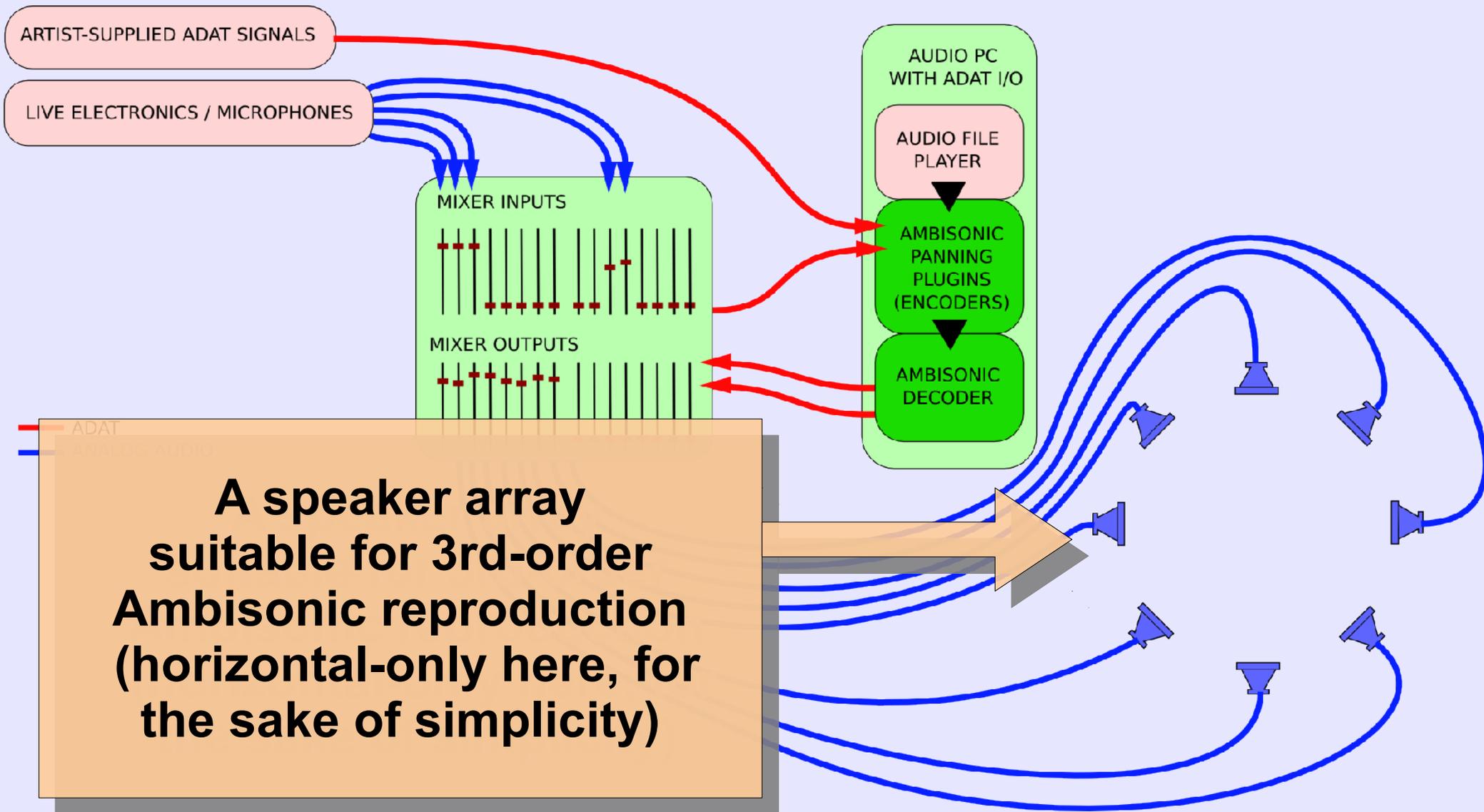
It also scales nicely to include height.

(And as a bonus, you will be able to reproduce native Ambisonic compositions at their very best.)

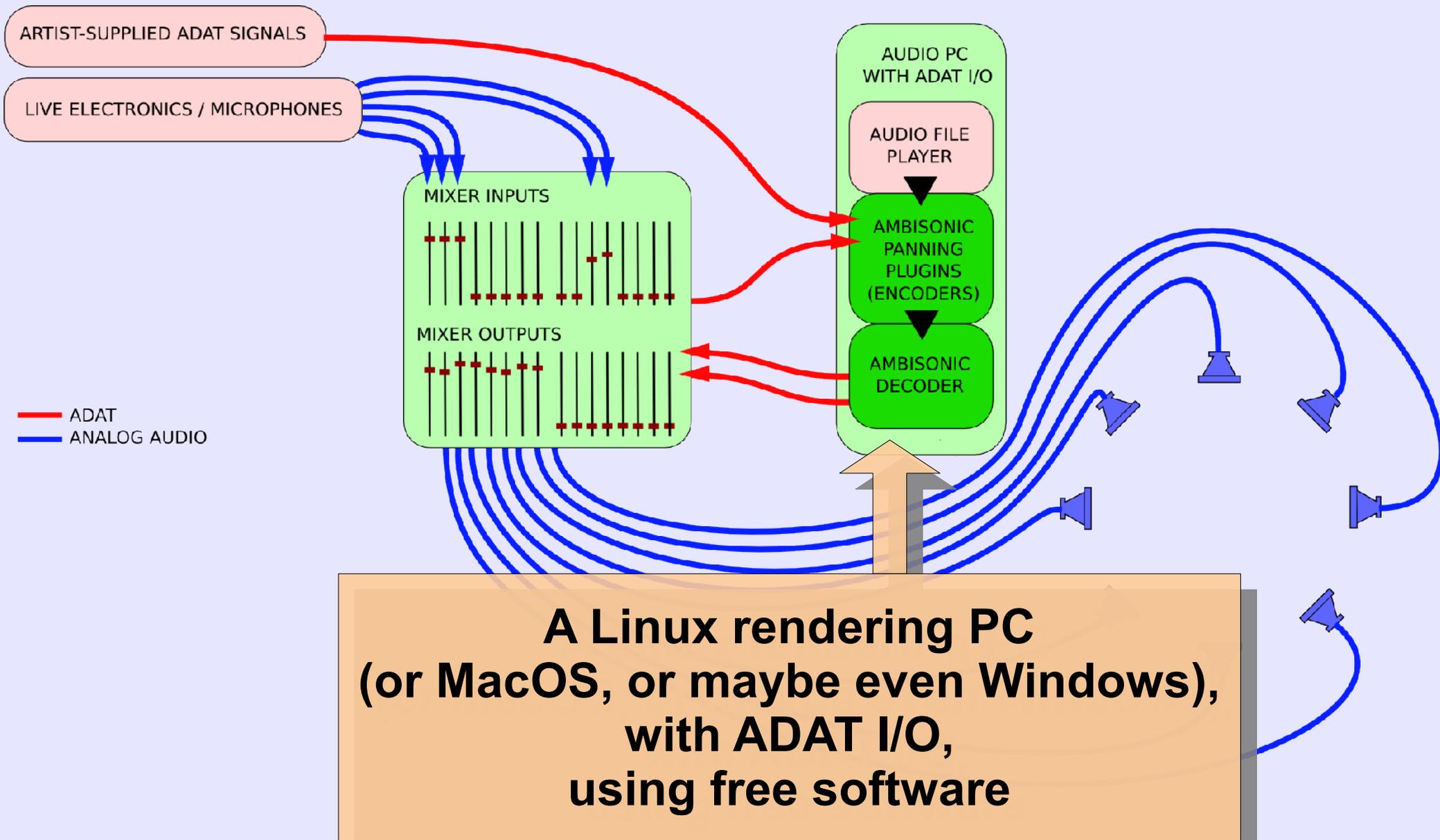
Components:



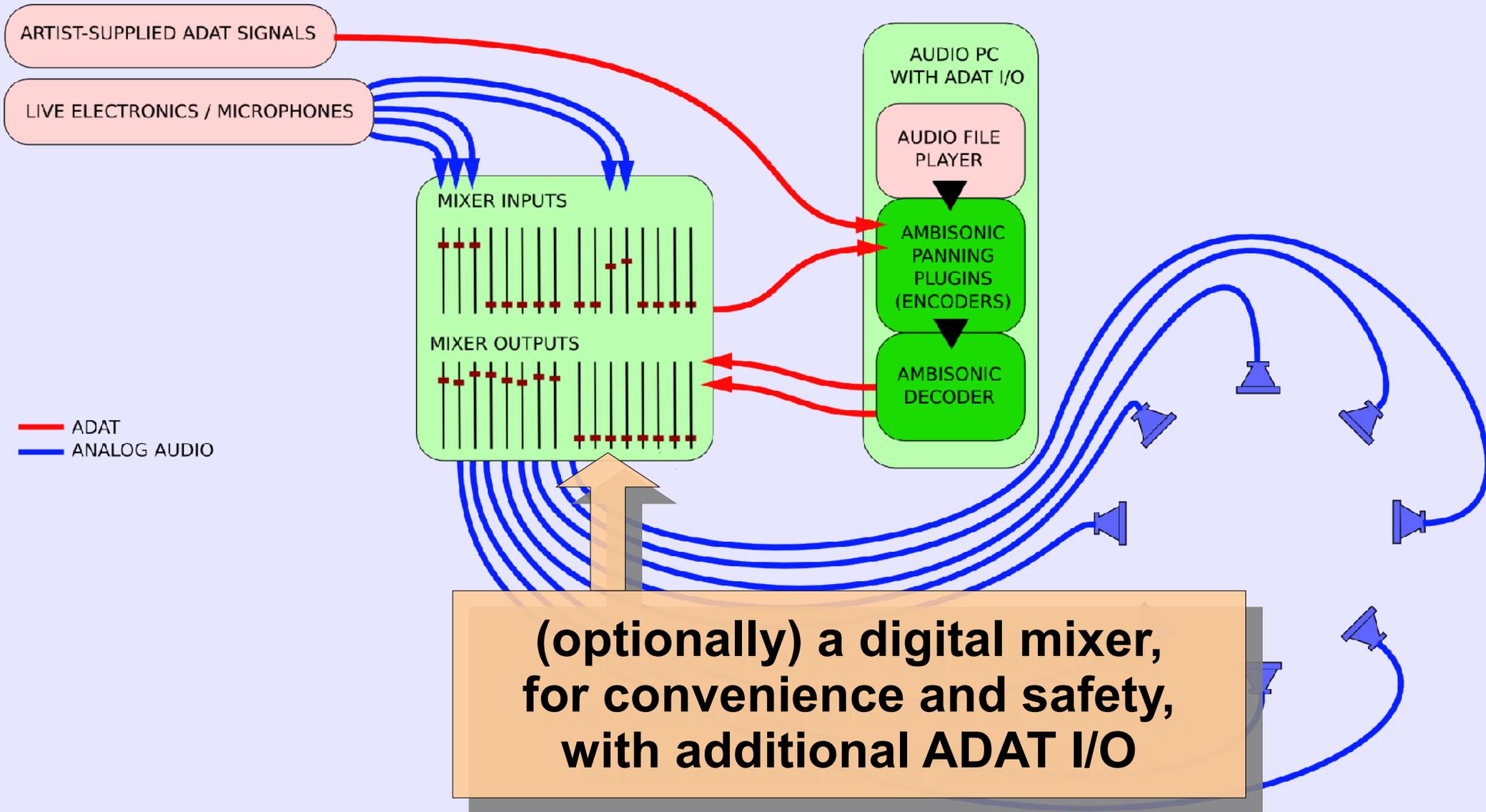
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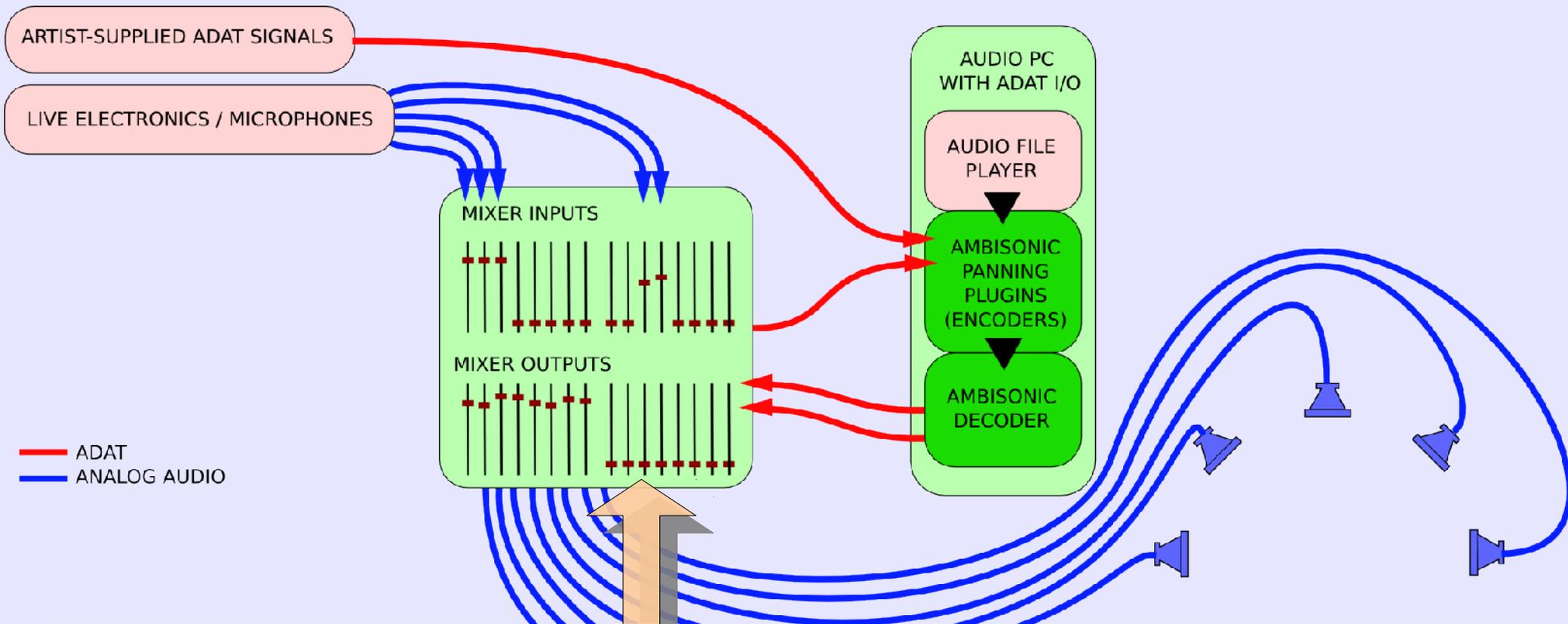
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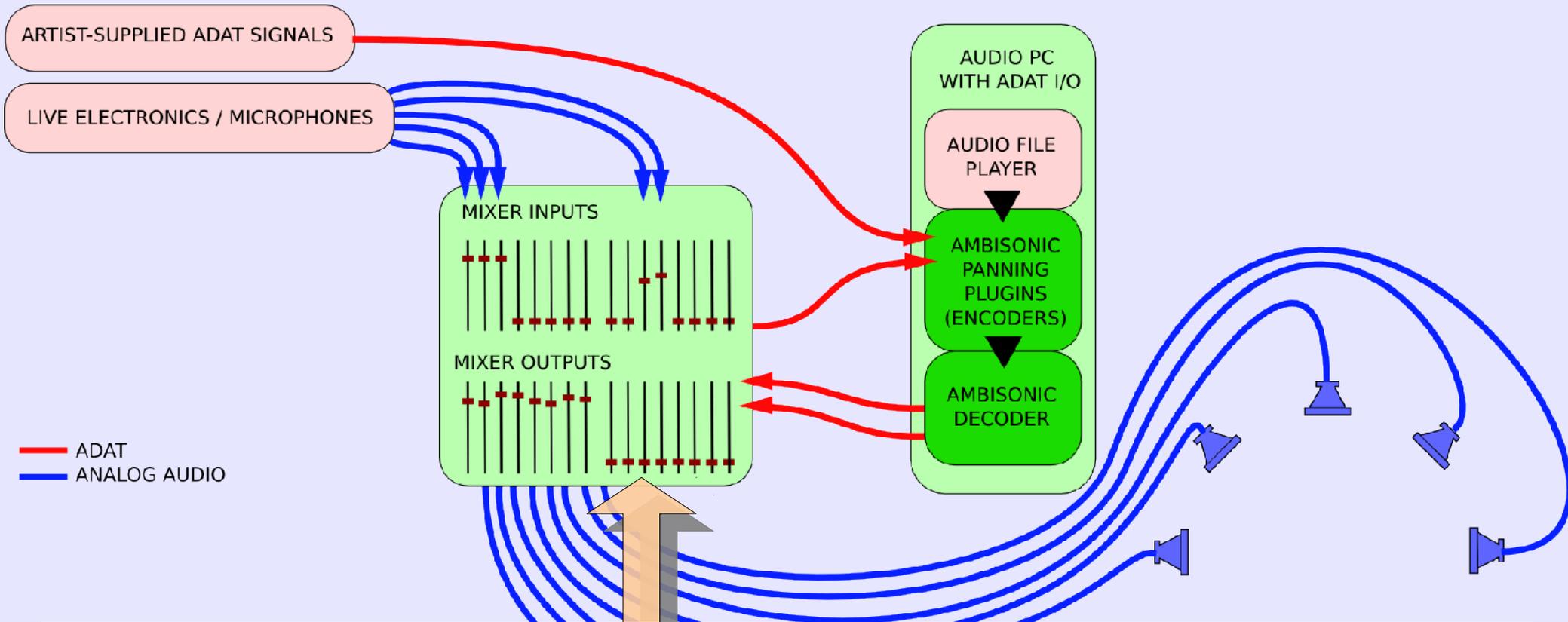


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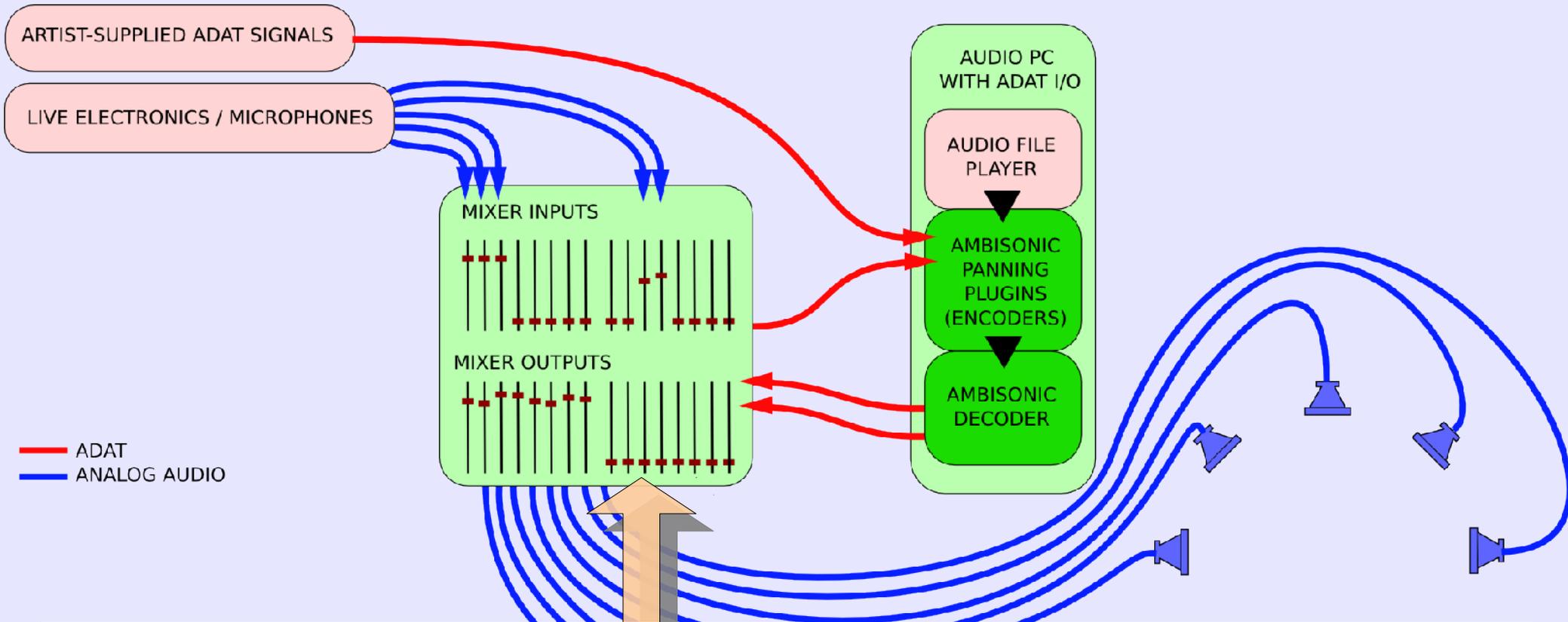
**You can do without, but consider this:
If your PC gets stuck („motorboating“) or there is a sync
problem, you'll get loud digital noise,
and no means to turn it off.**

Components:



That means you're utterly hosed.

Components:

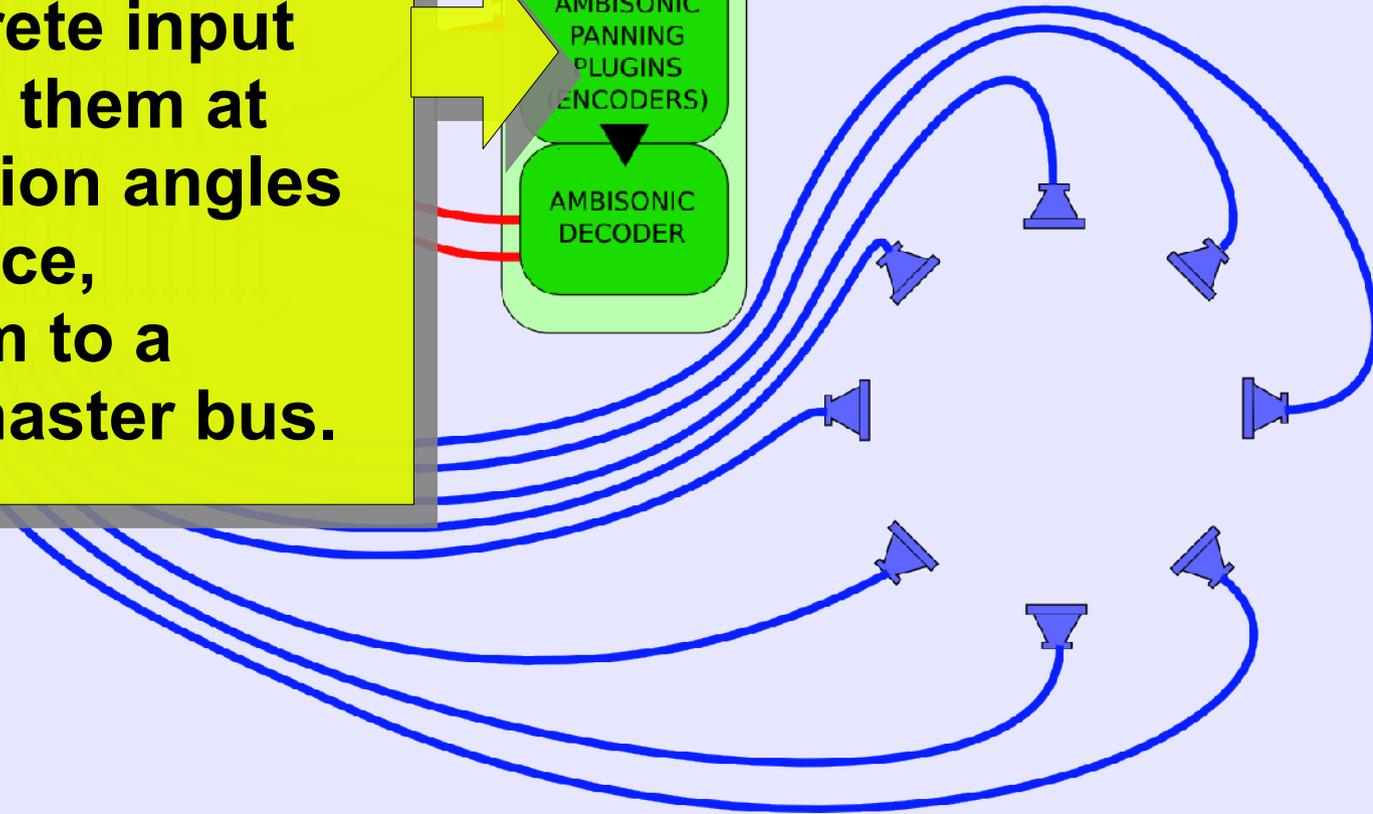
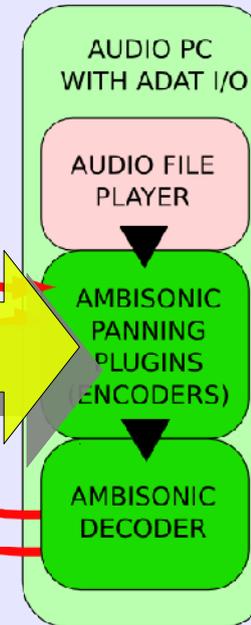


So don't be cheap, get that mixer.

Virtual speakers:

ARTIST-SUPPLIED ADAT SIGNALS

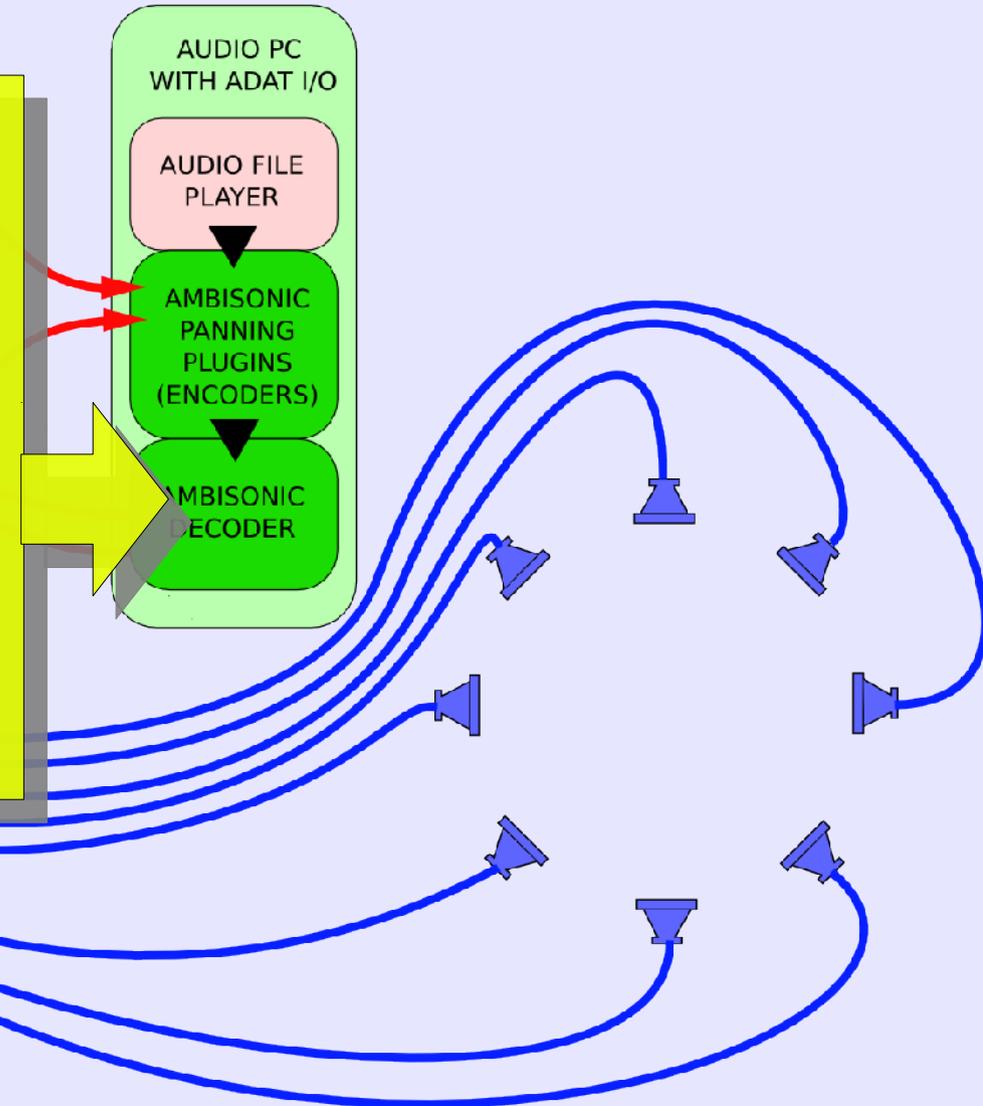
Inside the PC, Ambisonic encoders (a.k.a. panners) will take the discrete input signals, position them at azimuth and elevation angles of your choice, and route them to a third-order Ambi master bus.



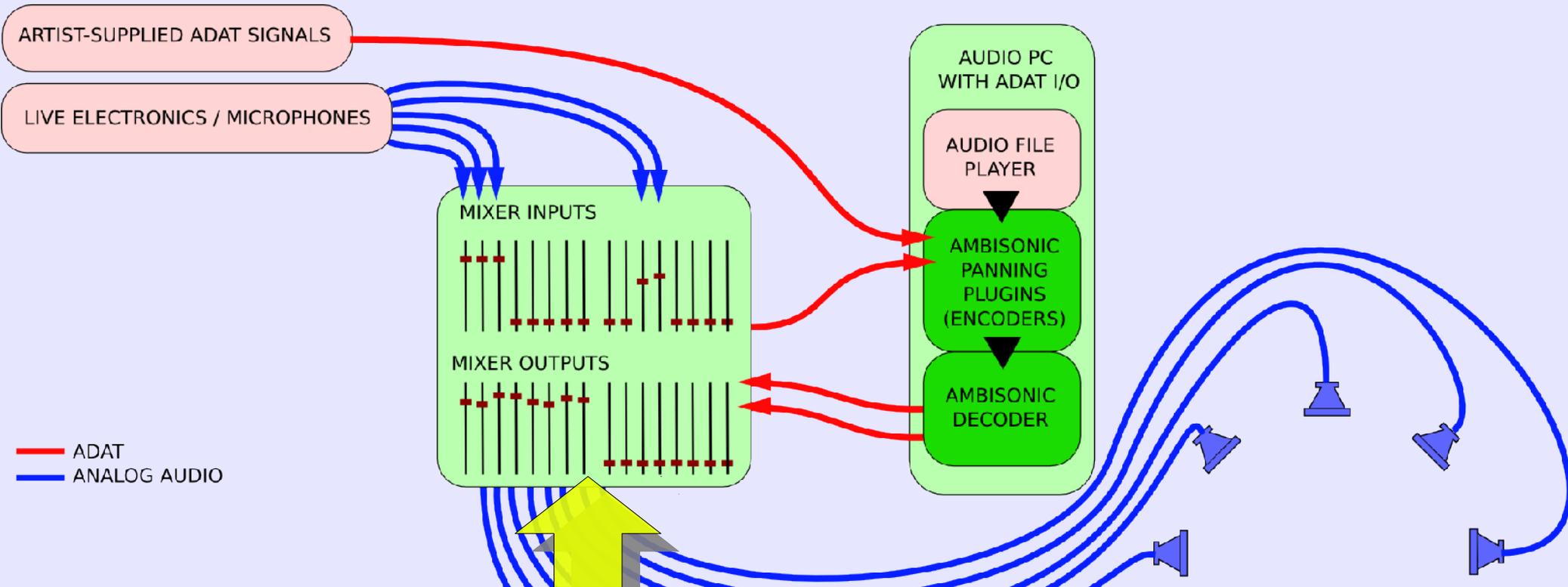
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An Ambisonic decoder will then generate speaker signals for the physical speaker layout you have chosen.

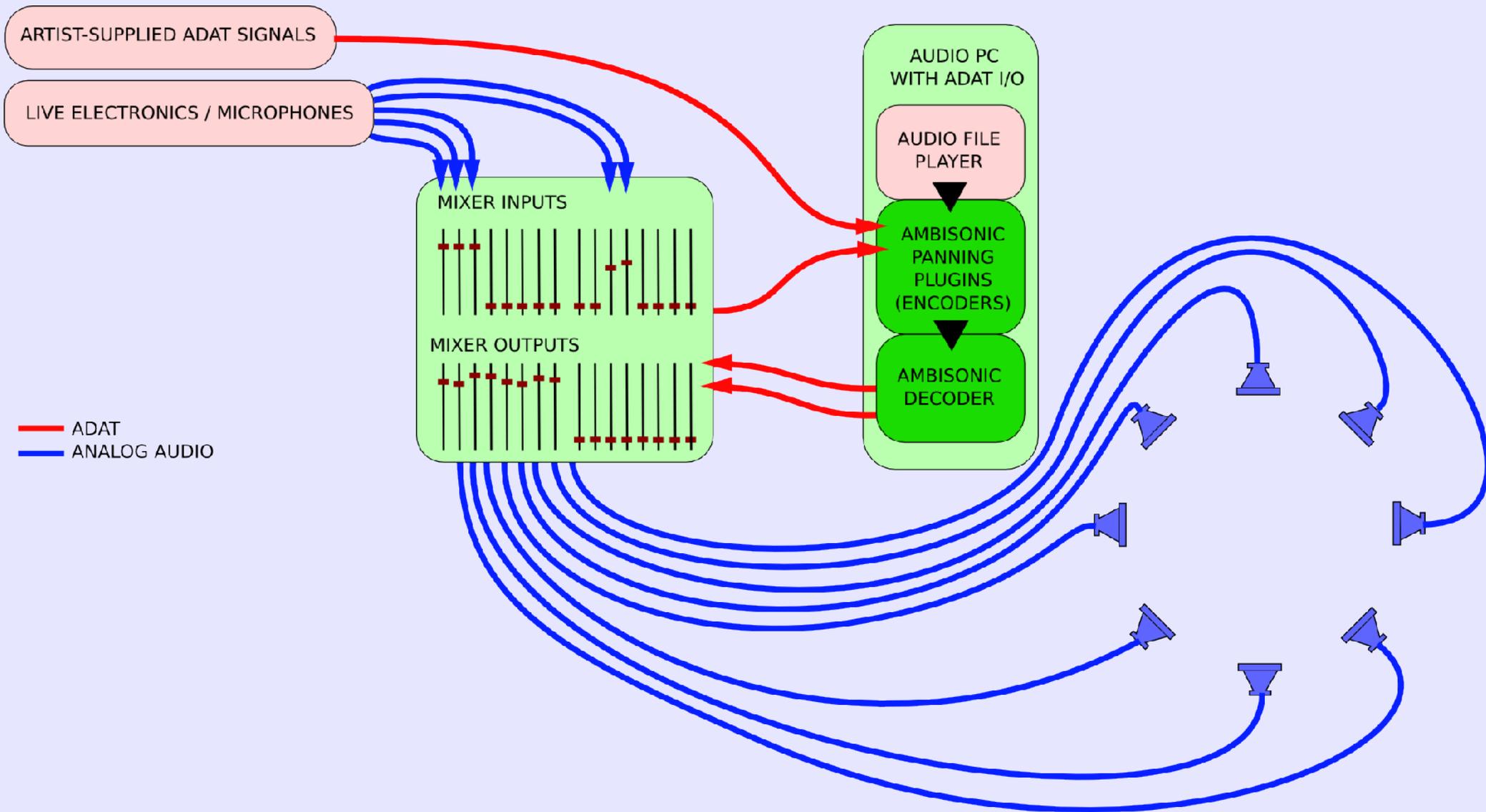


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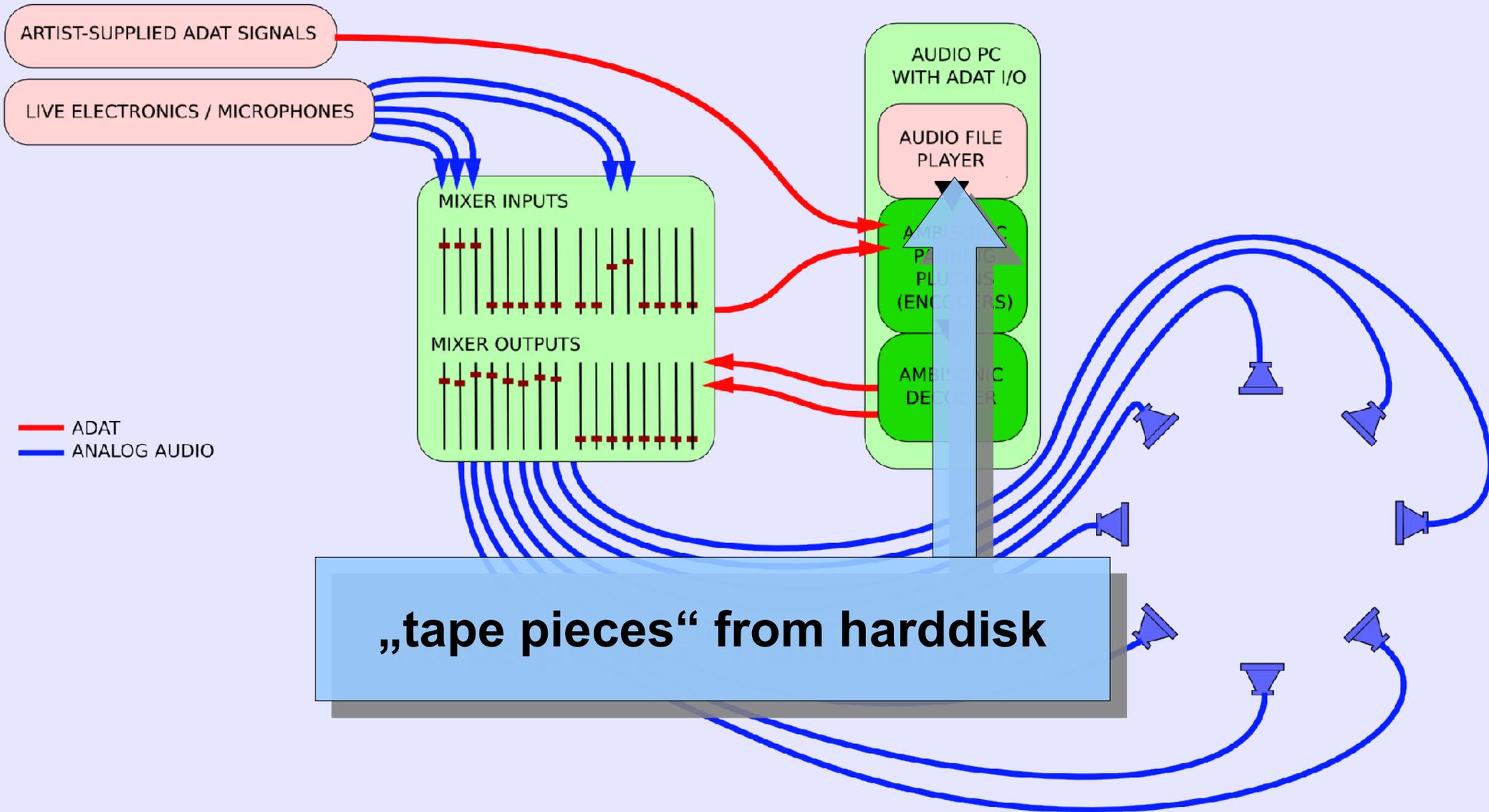


The speaker signals are routed back through the mixer, where you can calibrate each one for equal loudness, and control the master volume.

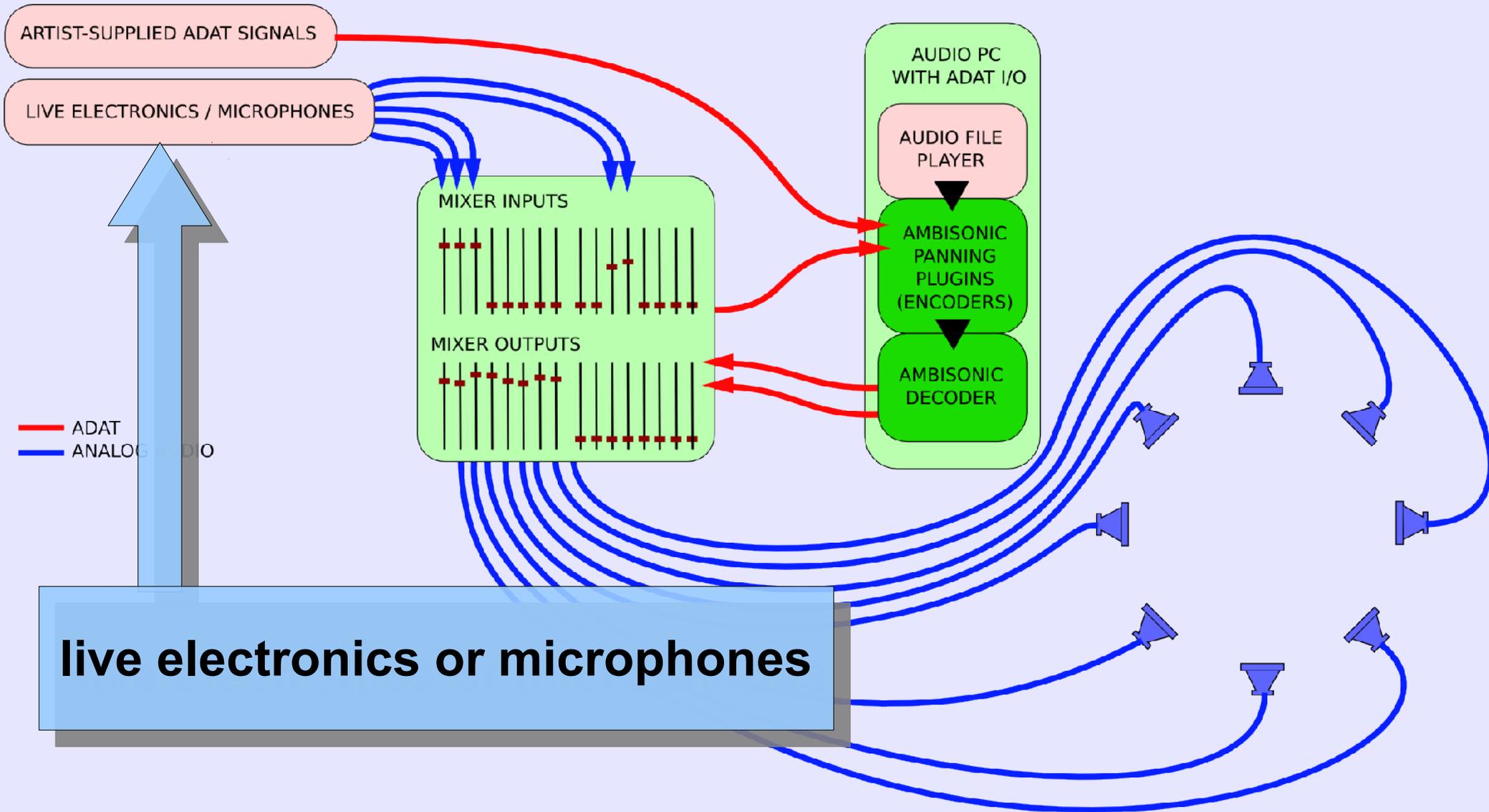
Process different sources:



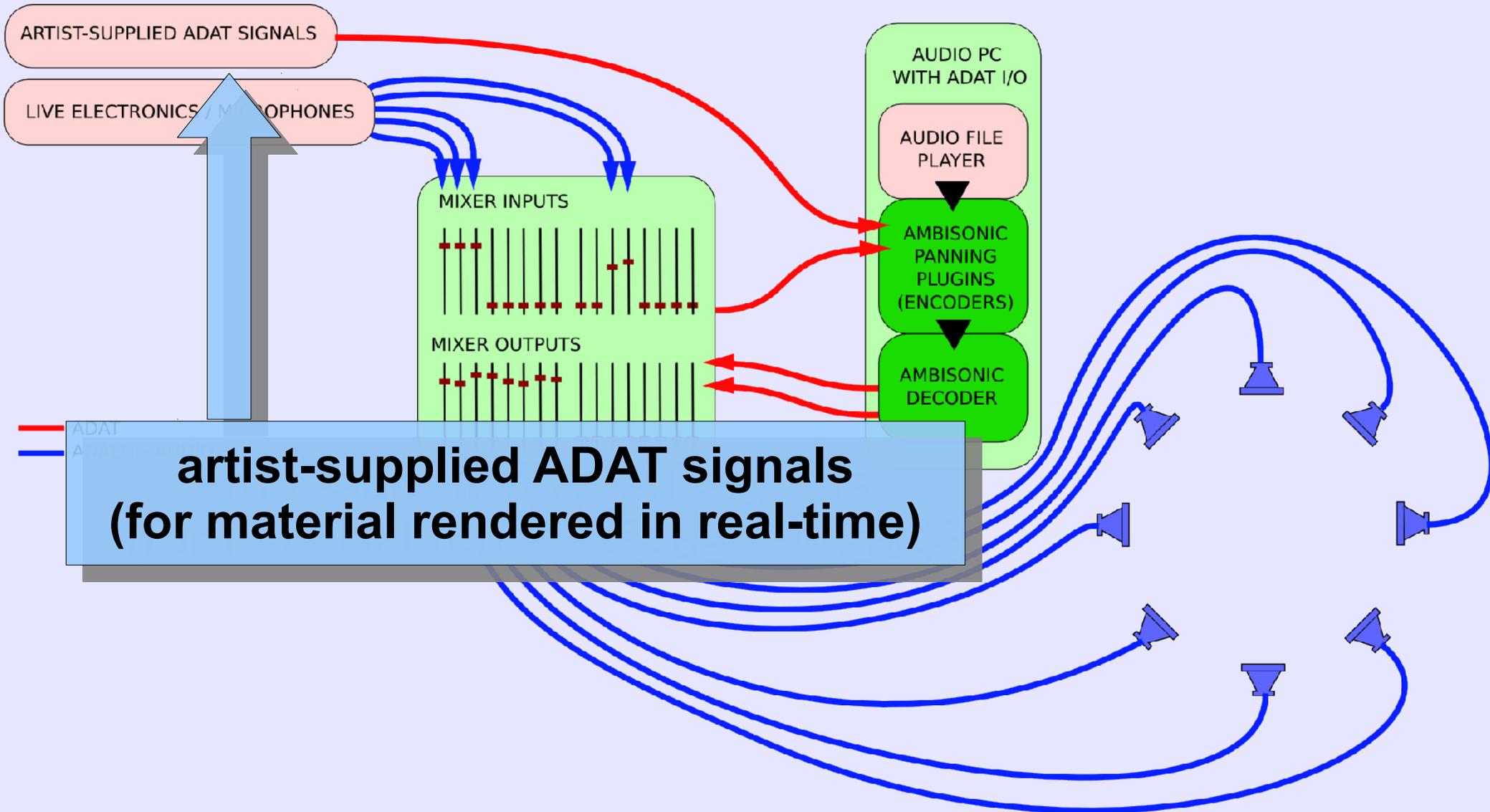
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(Paul Davis et al., native on Linux and MacOSX)

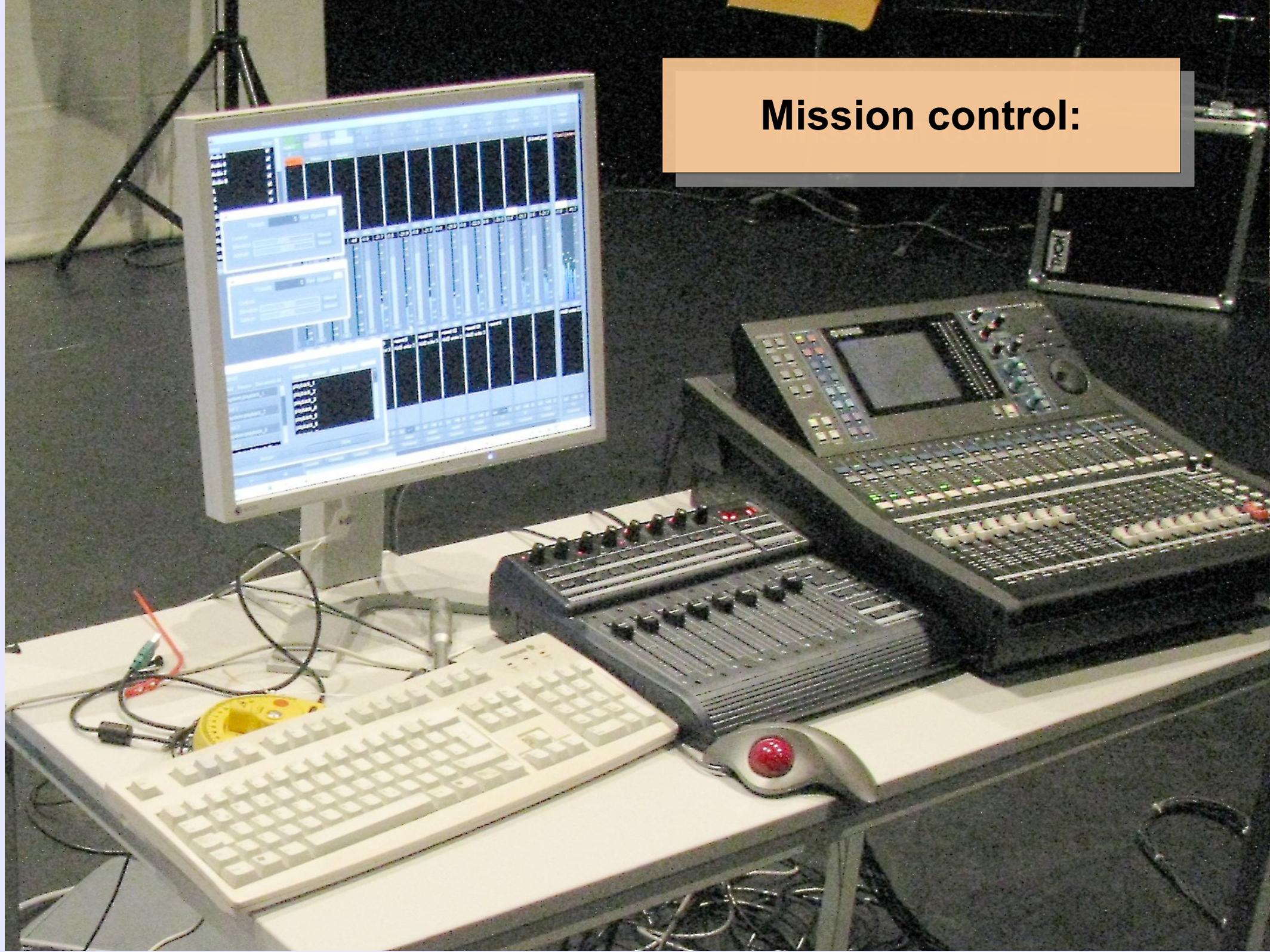
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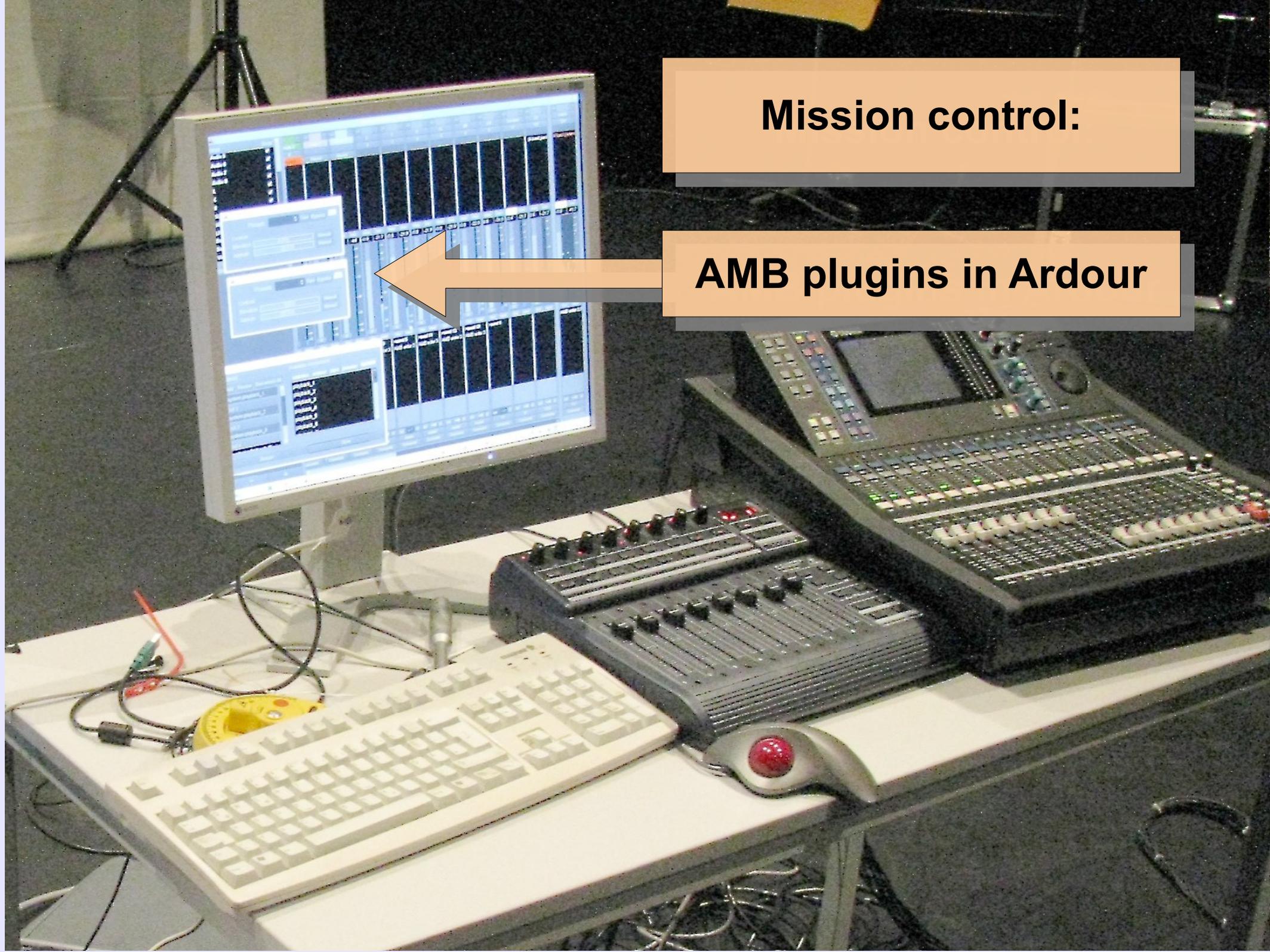
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- Putting it all together: **JACK** Audio Connection Kit
(Davis, Letz, Hohn et al.)

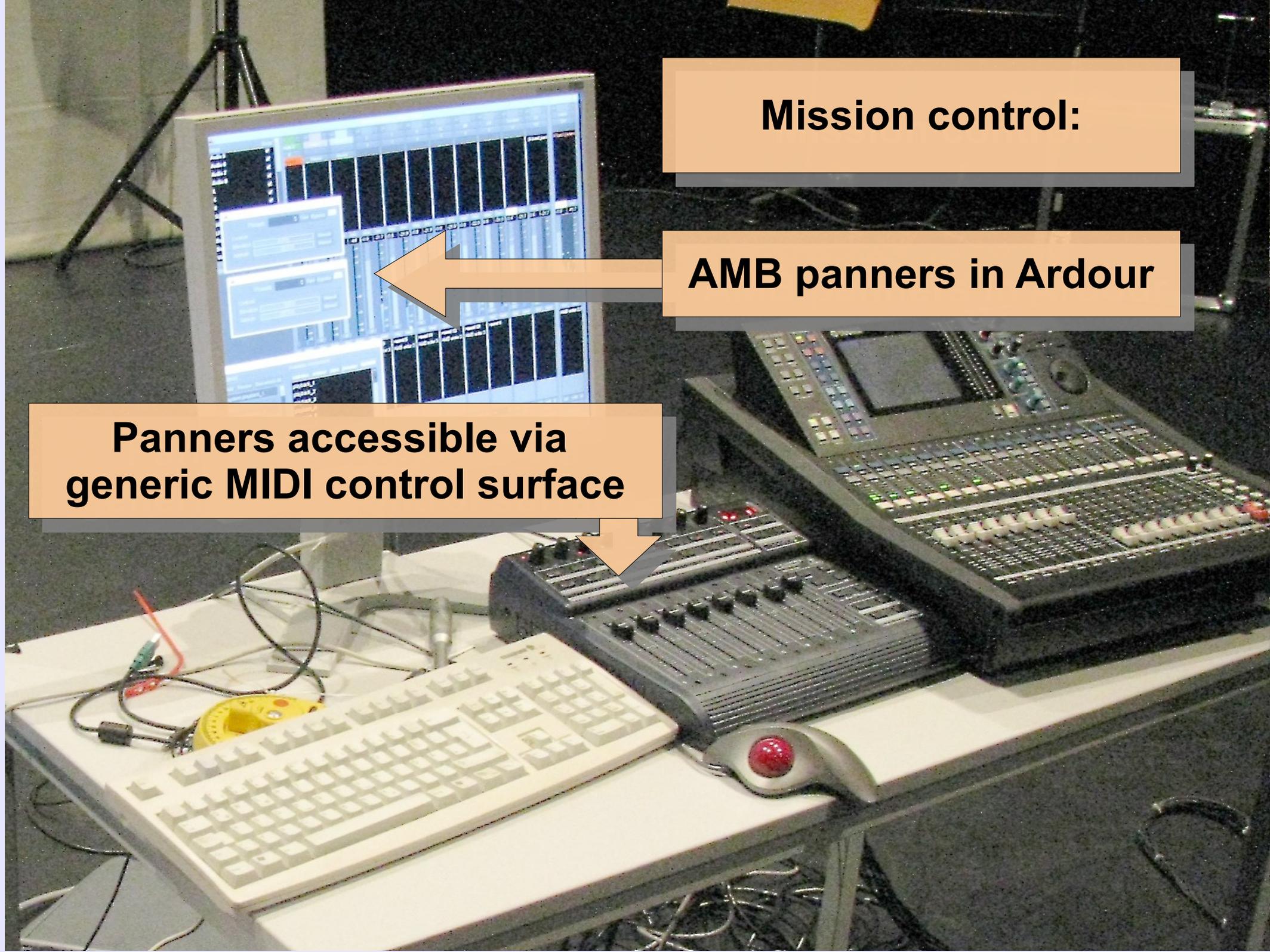
Mission control:





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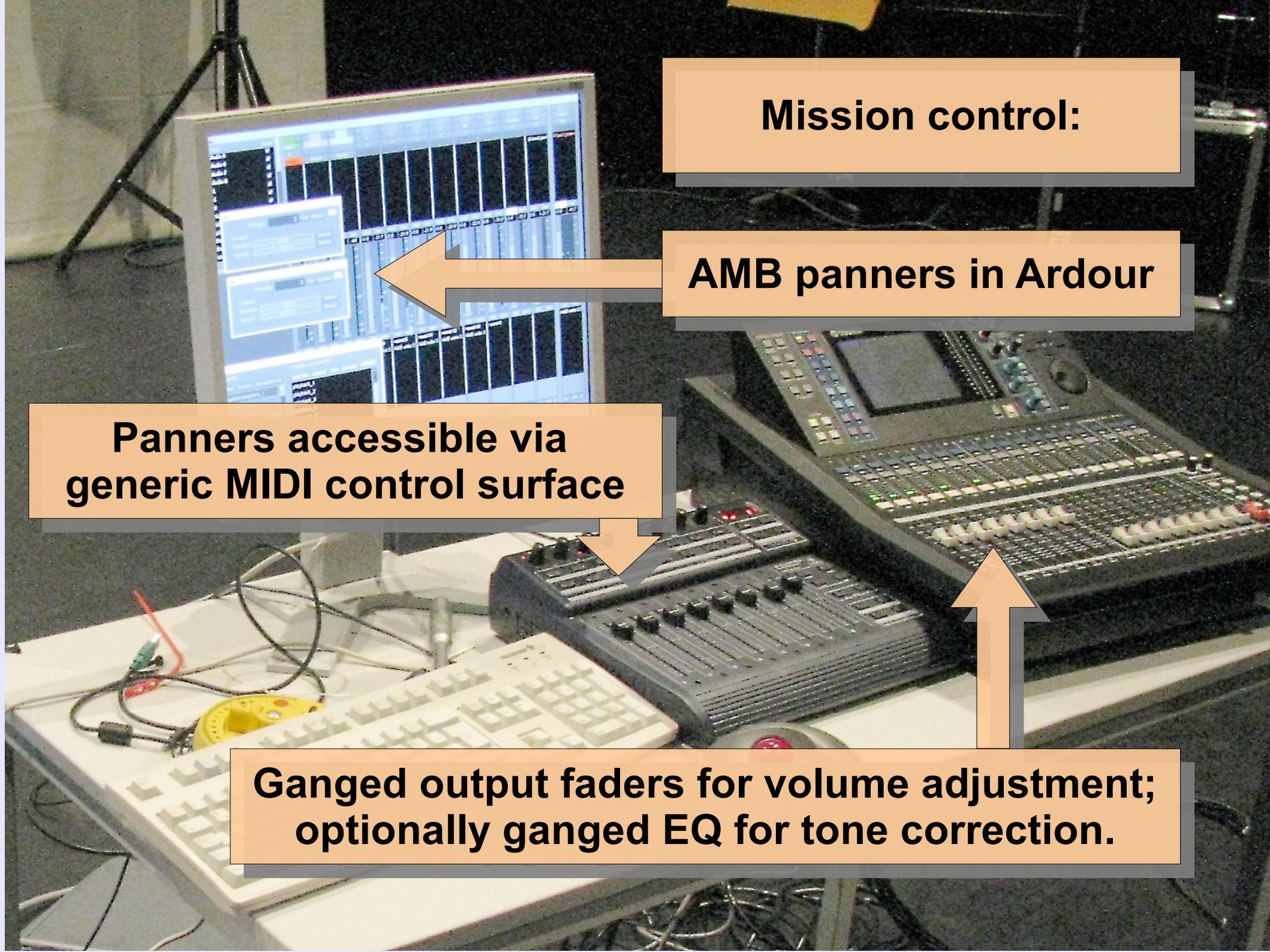
AMB plugins in Ardour



Mission control:

AMB panners in Ardour

**Panners accessible via
generic MIDI control surface**



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AMB panners in Ardour

Panners accessible via generic MIDI control surface

Ganged output faders for volume adjustment; optionally ganged EQ for tone correction.

The paper contains detailed setup information.



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- Improve the concert experience by avoiding disruptive speaker rearrangement breaks
- No errors and malfunctions caused by in-flight rewiring and reconfiguration
- Provide the performer with positional control, as an additional degree of freedom in sound diffusion



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 - Signals susceptible to comb-filtering may suffer.

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Artefacts may have different effects and severity, depending on the compositional approach.

So where's the catch?

While artefacts may be evident in A/B comparison, they need not pose a problem in actual practice.

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- Acousmatic works (a.k.a. music for „Loudspeaker Orchestra“)
- Pathological signals with large amounts of negative correlation
- The dialogue channel(s) of movie sound tracks (workaround: use a discrete speaker for the center)

Practical experience

- Past deployments of Ambisonic concert systems have met with general approval, both by audience and performers:
 - LAC 2009 concert system, Auditorium Paganini, Parma
Eight full-range QSC speakers driven in 3rd order,
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Twelve K+H O108TV speakers driven in 3rd order, plus two Genelec subs driven with W/Y, implemented by the author
 - CCRMA lecturer Fernando Lopez-Lezcano has reported very pleasant results in several concerts (one open-air) with a similar eight-channel 3rd order rig

Listening tests

Practical deployments were always successful.

But how does the system fare in a direct
A/B comparison?

Listening tests

- Two informal listening tests have been conducted in spring 2010:
 - Kunsthochschule für Medien, Köln, with film and media artists, using direct A/B comparisons between interspersed 5.0 and 3rd-order horizontal Ambisonics rigs

Listening tests

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 - Kunsthochschule für Medien, Köln, with film and media artists, using direct A/B comparisons between interspersed 5.0 and 3rd-order horizontal Ambisonics rigs
 - ICEM, Folkwang Universität der Künste Essen, with electronic composers, using a 3rd-order horizontal rig, A/B-ing between Ambi and quad reproduction

Listening tests

Test setup:

5.0 or 4.0 content was played back over a virtual Ambisonic rig in 3rd order, and compared with native reproduction over 5 and 4 speakers.

Evil! It is clear that Ambi can't outperform the original. Rather, it will combine the defects of both discrete and Ambisonic playback.

Does it work? Is it a good compromise?

Listening tests – film artists

- absolute position of C is mandatory
- focus and stability over correctness and homogeneity
- no advantage in coverage area
- phasing artefacts evident in typical cinema acoustics

For film, not too impressed. For music, ok.

Listening tests – Film artists

Conjecture:

Does Ambisonic listening require training or habituation?

If so, maybe their verdict would improve over time?

But also: can it be that „us Ambi professionals“ *routinely over-estimate* the impact on casual (i.e. non-habituated) listeners?

Listening tests – Electronic composers

- shortcomings inobtrusive
- often no clear preference (very good!), but large individual deviations
- no advantage in coverage area
- subjects prefer being able to pinpoint speaker locations over homogeneity

*„In the context of electro-acoustic music,
any reproduction is interpretation.*

*Ambisonic reproduction is a valid form of
interpretation
(except for a few very particular works).“*

- a test participant

A photograph of a recording studio. In the foreground, a grand piano is open. To the right, a drum set is visible. The room is filled with various pieces of audio equipment, including several black speakers on stands, microphones on tripods, and a computer workstation with a keyboard and monitor. The walls are light-colored, and the floor is dark blue. The text "Thank you for your attention!" is overlaid in large yellow letters across the top half of the image.

Thank you for your attention!

I'll be happy to address your questions.